The Future of Online Media with Akamai

David Habben

Agenda

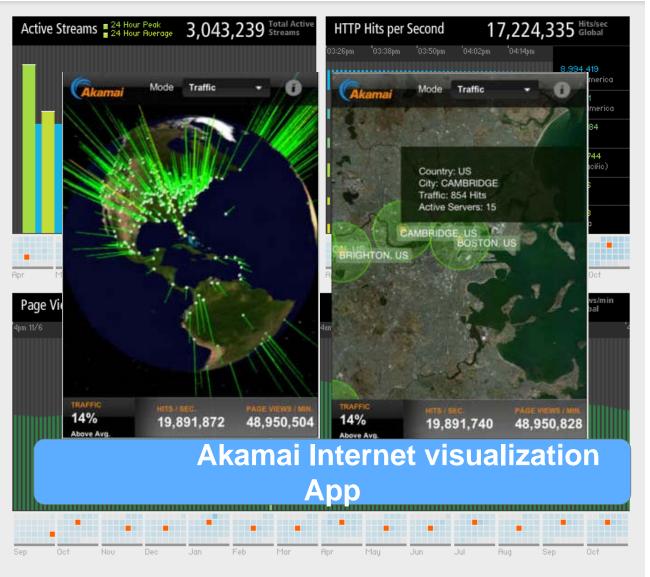
Who is Akamai

What users expect online

The scale problem

Complexity

Who is Akamai



Friday, November 15, 2013 11:16:12am



150,000+ Servers



1,200+ Networks



900 cities



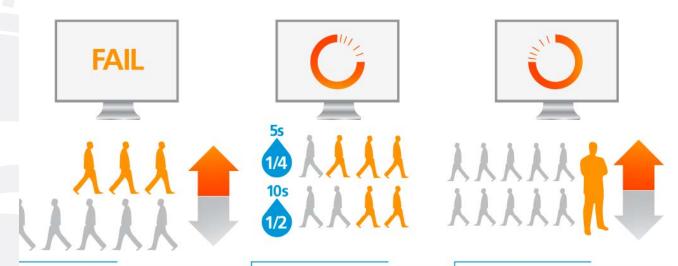
90+ Countries

15% to 30% of global web traffic

What users expect online

What the audience cares about

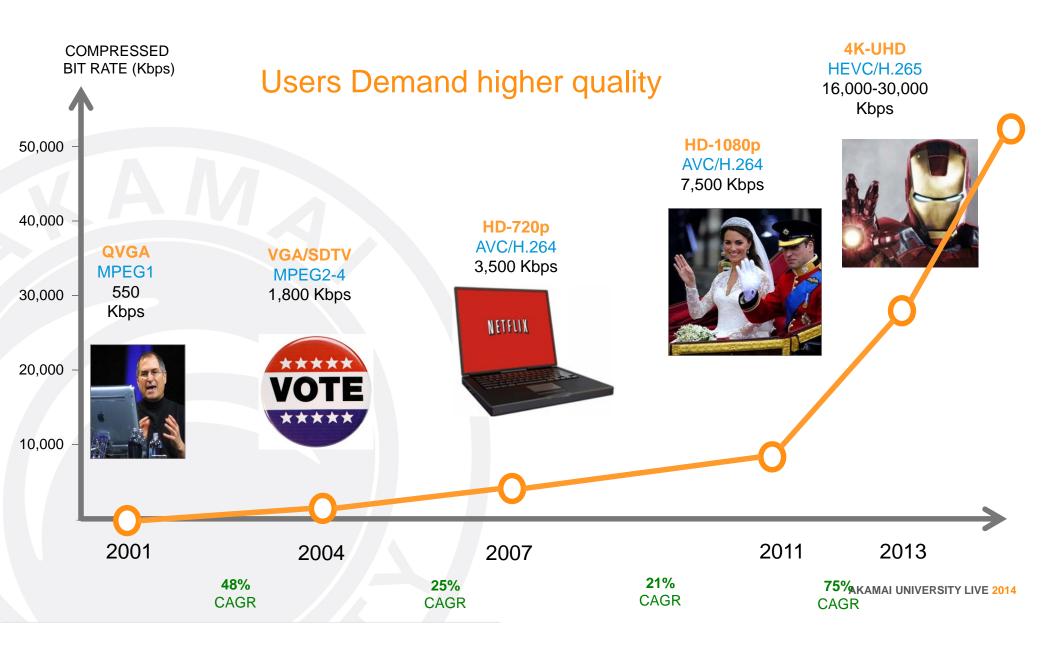
Failures, startup delay and rebuffering all significantly impact whether audiences choose to stay or abandon online videos.



A viewer is 37% more likely to return to a site the next day if they do not experience video failures.

Viewers start abandoning a video if it takes longer than 2 seconds to start playing. After 5 seconds, about a quarter of the audience has abandoned. After, 10 seconds, about half are gone.

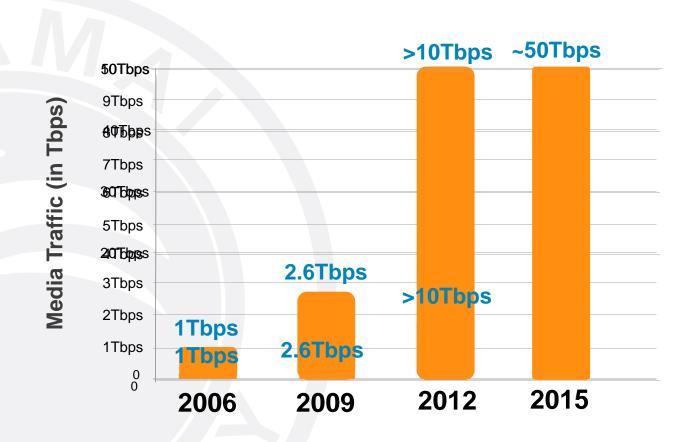
Even rebuffering for 1% of the video duration can decrease watch time by 5%.

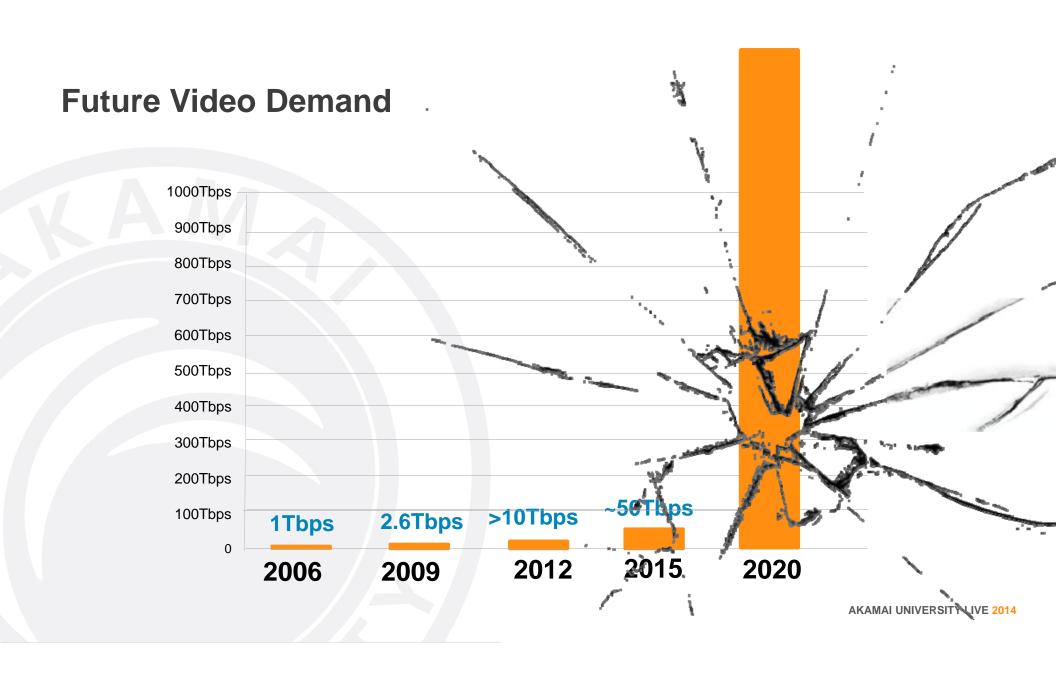


The scale problem

Users x Quality = BW

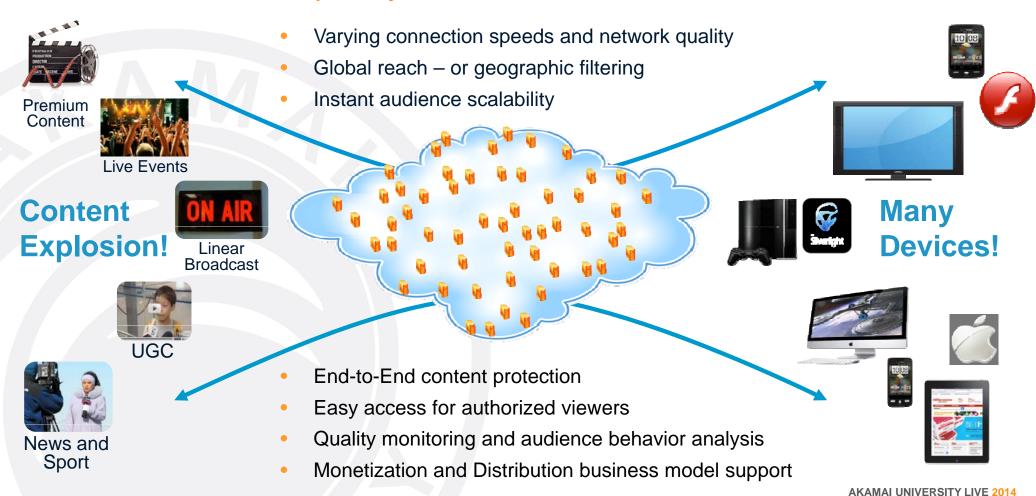
Video on Akamai



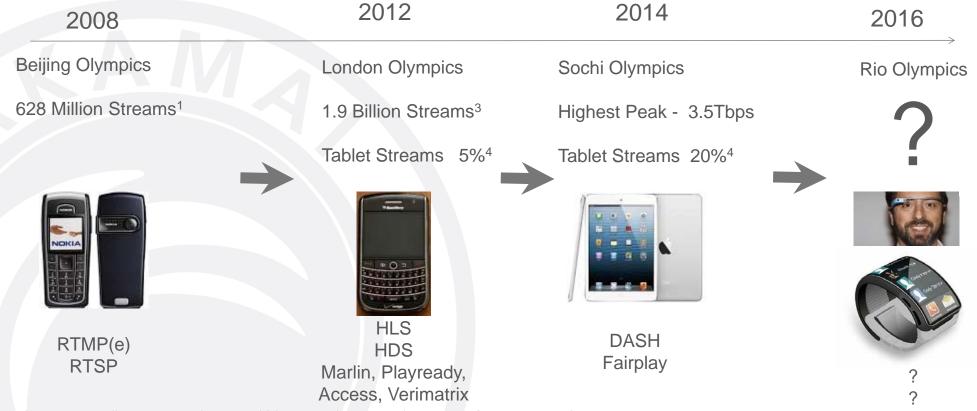


Complexity

Online Video Complexity



Device Evolution



- 2. Garner, http://www.gartner.com/newsroom/id/904729
- 3. Olympics.org, http://www.olympic.org/Documents/IOC_Marketing/London_2012/LR_IOC_MarketingReport_medium_res1.pdf
- 4. BBC, http://www.bbc.co.uk/blogs/internet/posts/digital_olympics_reach_stream_stats
- 5. Gartner, http://ronnie05.wordpress.com/2013/02/16/gartner-q4-2012-mobile-phone-and-smartphone-market-shares/

