

Study Group On UHDTV Ecosystem



Background

• UHDTV is becoming real

- Natural evolution of TV (more immersive)
- CE Revenue increase thru premium TV sets
- CES introduced some 20 UHDTV TV sets
- TV Revenue increase thru premium content outlets
- Mile Stones
 - ITU published ITU-R BT 2020 (Rec 2020)
 - South Korea experimental UHDTV broadcast
 - Netflix announced UHDTV streaming by 2015
 - NHK/BBC 8K Olympics Demo (8K OTA in 2020)



SMPTE

- Standards Activities
 - ITU-R BT 2020 published in 2012 (Rec 2020)
 - Revision of ST2036 to harmonize with Rec 2020
- SMPTE SG established in 2012
 - Look at implementation of ST2036
 - Bi-weekly meetings (12 Web and F2F so far)
 - 97 members (attendance avg. 20 people)
 - Create report, use cases and glossary

This is an ongoing effort!



Study Group (SG)

- SMPTE SG on UHDTV Ecosystem
 - Define an UHDTV Ecosystem chart
 - What standards are missing, need revision
 - Clarify nomenclature and create glossary
 - Look at near future UHDTV issues
 - Focus
 - UHDTV-1 (3840x2160) with up to 120fps
 - DCI and 4K (4096x2160) out of scope
 - Real-Time and Non-Real-Time infrastructure



UHDTV Ecosystem



- Similar or equal to HD Ecosystem!
- So what's different?



Discussion Topics

- Frame Rate
 - Current consumer interface 30fps (60fps)
 - UHDTV needs higher frame
 - Flicker and motion smear more obvious
 - Current standards support up to 120fps
 - Perfect motion portrayal at 300fps (!?)

Color Space

- New color space/primaries (Rec 2020)
- Supports legacy Rec 709 HD primaries
- Color space conversion might be tricky
- Constance Luminance support (not in ST2036)



Discussion Topics

Real Time Interface

- Bandwidth increase requires multi link SDI
 - 2160p 60 (10bit 4:2:2) = 12Gbps (4x SDI
 - 2160p 120 (10bit 4:2:2) = 24Gbps (8x SDI)
 - 2160p 120 (12bit 4:4:4) = 48Gbps (16x SDI)
- SMPTE Multi-Link effort
 - ST452-5: Multi Link 3G
 - ST2036-3: Single/Mulit-Link 10G
 - ST2062-1: Single-Link 25G
- UHDTV in facility needs single wire interface
- Move to video over IP or Ethernet (ST2022)?
- Joint Task Force on Networked Media



Discussion Topics

- Mezzanine Compression
 - Enable UHDTV on existing HD infrastructure
 - SMPTE VC2 (Dirac), maybe VC5 (Cineform)?
 - RT interface needs mapping to SDI or IP
 - Others might be JPEG2000, AVC (HEVC?)
 - What compression ratio is needed (3-20x)
 - Low delay and multi-generation capable
 - Others
 - 3D UHDTV (application of UHDTV)
 - Audio formats not discussed in depth



Resolve Legacy Issues

- Fractional Frame Rates (1000/1001)
 - Switch to integer frame rates for UHDTV
 - Could be costly due to conversion
- Non-Constant Luminance
 - NCL introduces errors in encode/decode
 - Are this errors visible and to what degree
 - Implementation of CL costly (maybe not?)
- Synchronization
 - Abandon Color Black synchronization
 - Utilize new forms of synchronization (33TS?)



The End